

GROUP SKIT SCORE SHEET

ENTRY INFORMATION

Competition Level (Circle): Level 1/2 Level 3/Advanced

Selection Number / Title: _____ / _____

Timed Length of Performance: _____

JUDGING CRITERIA

Please evaluate the following aspects of the presentation on a scale from **0** (low) to **10** (high)

1. ***Pronunciation*** _____
Correct French phonemes: *u / ou, i, nasal vowels, /R/, etc.*
2. ***Fluency*** _____
Sentences and phrases sound like sense units, flowing, unrelated to speed.
3. ***Clarity & Enunciation*** _____
Is clearly heard and understood. Appropriate volume and articulation.
4. ***Intonation*** _____
Use of correct French stress and vocalic inflexion.
5. ***Preparation*** _____
Memorization is required. A single lapse of memory due to nervousness need not be judged too harshly; however, repeated lapses of memory should be noted.
6. ***Level of language used*** _____
The difficulty of the language in the skit is appropriate for the competition level. For example, a skit at the Advanced Level should contain advanced grammatical and idiomatic structures.

TOTAL FOR THIS JUDGE _____/60

REMARKS, OBSERVATIONS, IMPRESSIONS:

GROUP SKIT MASTER SCORE SHEET

ENTRY INFORMATION

Competition Level (Circle): Level 1/2 Level 3/Advanced

Selection Number / Title: _____ / _____

Time limit for these competitions:

COMPETITION LEVEL	MINIMUM TIME	MAXIMUM TIME
Level 1 / 2	4 minutes	6 minutes
Level 3 / Advanced	5 minutes	8 minutes

Timed Length of Performance: _____ : _____
 (minutes) (seconds)

JUDGES' SCORES

JUDGE #1 SCORE SHEET TOTAL _____

JUDGE #2 SCORE SHEET TOTAL _____

JUDGE #3 SCORE SHEET TOTAL _____

SUBTOTAL (sum of all judges' score sheets) _____

 If the timed performance is shorter than the allowed minimum length or longer than the allowed maximum length, you must deduct the appropriate number of points according to the table below:

Time Management Scale

# of Seconds Under/Over	1-5	6-10	11-15	16-20	21-25	26-30	31-35	36-40	41-45	46
Points Deducted	1	2	3	4	5	6	7	8	9	10

TIME PENALTY ? - _____

TOTAL COMPOSITE SCORE (SUBTOTAL minus TIME PENALTY) _____

 At the conclusion of this series of competitions, please mark any of the following additional awards if merited for this entry:

- | | |
|--|--|
| <input type="checkbox"/> <i>Best Presentation of Traditional Material</i>
<input type="checkbox"/> <i>Best Theme-Related Presentation</i>
<input type="checkbox"/> <i>Best Theatrical Production</i> | <input type="checkbox"/> <i>Most Humorous Presentation</i>
<input type="checkbox"/> <i>Originality</i>
<input type="checkbox"/> <i>Honorable Mention</i> |
|--|--|

GROUP SKIT AWARDS COMPUTATION SHEET

Competition Level (Circle): Level 1/2 Level 3/Advanced

This sheet is used to compute the ranges of scores for the awards in each level of this competition. Please complete a separate computation sheet for each of the two (2) different competition categories indicated above.

Remember, French Convention rankings are awarded based upon a mathematical formula, not upon subjective discretion. In order to ensure fairness for all students, please follow the procedure below. If you have any questions at any point, please seek out a French Convention officer for assistance.

COMPUTATION

1. For each entry, add up the total points scored from each judge (sum of **all** score sheets for a given entry) on the Master Score Sheet. This is the entry's composite score. You will use this score to determine the entry's ranking to be awarded.
2. Stack the sets of Master Score Sheets in order, the entry with the Highest Composite Score (**HCS**) being on top. You will use the **HCS** to determine the ranges of the award rankings.
3. Write down the Highest Composite Score in this competition: _____

Multiply HCS by .95 (round to nearest whole) = _____	}	<i>Supérieur</i> range
Multiply HCS by .85 (round to nearest whole) = _____	}	<i>Très Bien</i> range
Multiply HCS by .80 (round to nearest whole) = _____	}	<i>Bien</i> range

RANKING

4. Rankings are awarded as follows:
 - a. Entries with scores ranging from the HCS down to $(\text{HCS}) \times (.95)$ are to be awarded a *Supérieur*.
 - b. Entries with scores ranging from just below the *Supérieur* cut-off down to $(\text{HCS}) \times (.85)$ are to be awarded a *Très Bien*. See ****IMPORTANT**** note below in Section 5!
 - c. Entries with scores ranging from just below the *Très Bien* cut-off down to $(\text{HCS}) \times (.80)$ are to be awarded a *Bien*.
5. ****IMPORTANT**** The highest score may be so high that when you do the calculations in Section 3 above, no other entry lands in the *Très Bien* range. When this happens, you must do the following:
 - a. Remove that super-high score, set it aside, and award it the *Grand Prix*.
 - b. Redo the computations above using the *next* highest composite score in the stack.
 - c. Follow the customary rankings outlined in Section 4.
6. Write the award ranking at the top of each entry's score sheet. Entries with scores below the *Bien* cut-off do not receive a ranking.
7. Turn in all of the Judging Sheets, Master Score Sheets, and this Awards Computation Sheet to the tabulating room. *Merci!*